



DRILL EVENTS – SESSION 2024-2025

Drill was one of the 'twin pillars' on which the Boys' Brigade was founded in 1883. Now, in the 21st Century, many still realise the value Drill can bring to a Company's programme. The events outlined in this booklet are in an attempt to encourage interest and participation. Should you wish any further information on any of the Competitions or events please feel free to contact the Battalion office.

This session's competitions

- Small Company Drill (Novice) Competition – aimed at Companies who haven't taken much part in Drill Competitions for a wee while, the requirements for this are a squad of between 3 and 5.
- Contest (Limited) Squad Drill Competition – aimed at Companies who would find difficulty entering a 'full' squad in a Drill Competition, the requirements for this are a squad of 6.
- Premier Squad Drill – open to all Companies in the Battalion, the requirements are a squad of 12.
- Championship Drill – run on the same evening as the 'Premier Squad Drill' this is a similar event requiring a squad of 12. The difference here is that the paper is 'unseen' and only issued to the participating Companies around 5 minutes before they 'take the floor'.
- Company Drill – this is the oldest Competition in the Battalion, and is open to all Companies. It is aimed at Companies who participate at a level of Drill considered to be 'expert' in the 21st Century! The requirement here is between 14 and 26 comprising two Sections of 6 or 12 plus 2 Section Commanders.
- **NCO's Drill Competition** – this event enables NCOs or Seniors to participate in a Drill Competition where they 'take' the squad and it is their ability and clarity of Command which is judged.

CALENDAR OF EVENTS

Competition	Date	Venue
Premier (Squad) Drill	Friday 6 December 2024, 7.30pm	Battalion HQ
Championship Drill (unseen paper)	Friday 6 December 2024, 7.30pm	Battalion HQ
NCO'S Drill Competition	Tuesday 21 January 2025, 7.30pm	Battalion HQ
Company Drill	Friday 7 March 2025, 7.30pm	Battalion HQ
Contest (Limited) Squad Drill	Friday 7 March 2025, 7.30pm	Battalion HQ
Small Company Drill (Novice)	Friday 7 March 2025, 7.30pm	Battalion HQ

ENTRY & ATTENDANCE: Entries can be made via our Cademy online booking portal at <https://glasgowboysbrigade.cademy.co.uk/> or by email to the Battalion Office – info@bbglasgow.org.uk at least seven days before the competition. We will be sympathetic to late entries, but accommodation and timing considerations may mean that such entries may be refused. Please give the name, email address and telephone number of the contact person, if not the person making the entry. If, having registered, for any reason you are unable to attend please notify us as soon as possible.

SPECIAL DRILL EVENTS

Every Company is encouraged to submit the names of all Senior Boys who may be interested in participating in any of the following events.

<p>Remembrance Parade George Square, Glasgow (Sunday 10 November, morning)</p> <p>Up to 20 older Company / Seniors may parade as representatives of the Battalion at the Service of Remembrance held at the Cenotaph in George Square</p>	<p>Guard of Honour for the Lord High Commissioner, Edinburgh (Sunday Morning – May)</p> <p>Up to 20 Seniors may represent the Battalion, and form part of The Boys' Brigade Guard of Honour for the Lord High Commissioner. This event is one of the most prestigious and historic annual dates in Scotland's civic calendar.</p>
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Should you wish to nominate one or more members of your Company for either of these special events, please contact the Battalion office.

DRILL COMPETITION RULES & NOTES



GENERAL NOTES

AGES & ELIGIBILITY FOR ENTRY

- 1 For all Drill Activity events the appropriate Age Regulations apply i.e. they are open to members in Primary 7 through to Secondary 6 (or equivalent if a young person has left school). All Squad members and Section Commanders must be members of Company Section or Seniors. Staff Sergeants may not participate in any Squad or Section except the NCOs' Drill Competition.
- 2 The Squad or Company may be drilled by anyone of the rank of NCO or above.
- 3 A Company may enter two or more Squads in the Squad Drill, Championship Drill or Company Drill Competitions, but young people are not transferable between Squads. A Company may enter two Squads of six in the Limited Squad or two Squads of up to five in Novice Class, as these competitions are aimed at the small Company. Young people are not transferable between Squads.
- 4 A Company with fewer than 15 members on the roll by 31 October may enter the Squad Drill Competition with a reduced squad of no fewer than 10 members at no penalty, this should be intimated with the entry.

JOINT ENTRIES

- 1 Some Companies may find it difficult to raise 6 or 12 to make up a Drill Squad. Joint entries are permitted where Companies team up to form a single Squad. The Entry Form should state clearly the Companies involved, but please give a single contact name for communications.

ATTENDANCE & NON-ATTENDANCE

- 1 Please notify the Battalion office if you cannot attend. Non-attendance can cause a lot of disruptions and wasted effort.

DRILL BOOK & ADJUDICATION

- 1 The Drill movements to be performed are all taken from the current Drill Book. (1987 edition, 1994 reprint)
- 2 Adjudicators from outwith the Battalion MAY be used.

UNIFORM

- 1 The standard of uniform presented at events is important and marks will be allocated accordingly.
- 2 Young people and Officers taking part in Events should wear Uniform according to Brigade regulations. Officers should take particular care to check that uniform is worn correctly, and that ties are age appropriate.
- 3 Any Company wearing uniform not currently prescribed in Brigade Regulations will be awarded no uniform mark.
- 4 The squad will be marked on the correct wearing of uniform and awards, cleanliness, uniformity and the general smartness of the unit.

TROPHY ENGRAVING

Companies winning trophies are asked to note that they are responsible for the engraving, care and maintenance of all trophies.

NCOs DRILL COMPETITION

- 1 This competition aims to encourage Seniors and NCOs, including Staff Sergeants, to take an interest in Drill. All NCOs and Seniors are eligible. There will be no limitation to the number of NCOs or Seniors from a Company taking part. Both the overall winner and the Novice with the highest mark will receive a Trophy.
 - 2 The Competition paper is broken into four sections and the NCO or Senior should stand the Squad at ease at the end of each section.
 - 3 Entrants will be inspected for cleanliness of, and correct wearing of, uniform (Company medals will not be worn). Personal bearing will be assessed between entering and leaving the hall. On entering, the NCO or Senior should report to the Adjudicator. At the end they should again report to the Adjudicator before leaving the hall.
 - 4 A 5% PENALTY OF THE TOTAL MARKS MAY BE INCURRED BY ANY NCO OR SENIOR NOT REPORTING TO THE OFFICER IN CHARGE OF THE CENTRE BY THE TIME ADVISED.
 - 5 ALL NCOs or Seniors must be accompanied by an Officer or responsible adult. Any NCO or Senior appearing without an Officer/Adult WILL NOT BE ALLOWED TO ENTER THE COMPETITION.
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CONTEST (LIMITED) SQUAD DRILL COMPETITION – THE FRASER SHIELD

- 1 A Squad of 6 drilling in two ranks is required, the second rank acting as the rear rank. Staff Sergeants are not permitted.
 - 2 Companies may enter up to TWO Squads only.
 - 3 Companies are encouraged to enter this competition only if they cannot raise numbers for the Squad Drill Competition or find the level of drill too advanced. Joint entries are encouraged in all competitions
 - 4 Companies participating in the Premier (Squad) Drill Competition may not also utilise the same young people to enter this competition. They are however permitted/encouraged to enter a squad of P7 'Recruits'.
 - 5 The Drill Movements to be performed do not present a high level of difficulty even to the newest of Companies tackling Squad Drill for the first time.
 - 6 Whilst we wish to encourage as big an entry as possible in all Drill Events, it is hoped that Companies would use this Competition as a 'stepping-stone' to the Premier (Squad) Drill Competition. Certainly it would be hoped that any Company winning this Competition 2 years running would not compete in it a third time.
 - 7 The Fraser Shield will be presented to the winning Squad.
 - 8 A 5% PENALTY OF THE TOTAL MARKS MAY BE INCURRED BY ANY COMPANY NOT REPORTING TO THE OFFICER IN CHARGE OF THE CENTRE BY THE DUE TIME ADVISED.
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COMPANY DRILL COMPETITION – THE GARROWAY CUP

This is the oldest Competition in the Glasgow Battalion, open to every Company.

- 1 The requirement is a minimum company strength of 14, comprising two Sections of 6 drilling in two ranks, plus 2 Section Commanders. If they wish, Companies may parade with larger numbers in each Section, up to a maximum of 12 per Section. Companies who elect to have 12 in each Section will DRILL IN THREES.
 - 2 Six young people will be selected from the Squad for Inspection purposes.
 - 3 Companies may, if they so desire, have an NCO drill the Squad.
 - 4 If only one Company is entered in this competition, that Squad may perform, but must attain a minimum pass mark of 75% to win the Garroway Cup.
 - 5 Company Drill can be a refreshing change from Squad Drill and gives an opportunity for NCOs to take on a more important leadership role as Section Commanders.
 - 6 A 5% PENALTY OF THE TOTAL MARKS MAY BE INCURRED BY ANY COMPANY NOT REPORTING TO THE OFFICER IN CHARGE OF THE CENTRE BY THE DUE TIME ADVISED.
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SMALL COMPANY (NOVICE) DRILL COMPETITION – THE AGNEW TROPHY

- 1 This competition is open to Companies with fewer than 10 across Company Section & Seniors at the beginning of the Session (not at date of Entry Schedule) OR Companies who have not entered a Squad Drill Competition during the preceding Session.
- 2 A Squad of 3 to 5 drilling in one rank is required.
- 3 Staff Sergeants are not permitted.
- 4 Companies may enter up to TWO Squads only.
- 5 Please note the Drill Panel has reduced the numbers required for this competition to encourage smaller Sections.
- 6 Companies may, if they so desire, have an NCO drill the Squad.
- 7 The Drill Movements to be performed do not present a high level of difficulty even to the newest of Companies tackling Drill for the first time.
- 8 Whilst we wish to encourage as big an entry as possible in all Drill Events, it is hoped that Companies would use this Competition as a 'stepping-stone' to the Contest (Limited) Drill Competition. Certainly it would be hoped that any Company winning this Competition 2 years running would not compete in it a third time.
- 9 The Agnew Trophy will be presented to the winning Squad.
- 10 Young people will be inspected for cleanliness of, and correct wearing of, uniform (Company medals should not be worn). Personal bearing will be assessed between entering and leaving the hall.
- 11 On entering, the Officer or NCO taking the squad should report to the Adjudicator. At the end they should again report to the Adjudicator before leaving the hall.
- 12 A 5% PENALTY OF THE TOTAL MARKS MAY BE INCURRED BY ANY COMPANY NOT REPORTING TO THE OFFICER IN CHARGE OF THE CENTRE BY THE DUE TIME ADVISED.

NOTES FOR OFFICERS OR NCOs TAKING THE SQUAD

- 1 Stand to attention when giving commands
- 2 In a normal hall there is no need to shout commands loudly, but do give your commands as clearly as possible.
- 3 Try to watch the Squad all the time so that commands can be given in plenty of time and on the correct foot.
- 4 So that you can watch the Squad, it is best if you give the commands without looking at the paper.
- 5 A command list such as the one for this paper can look frightening but if each movement is considered separately, the paper can be broken down into manageable elements. It can help if you try to visualize the route which the Squad is required to take during a movement. You can then concentrate on giving the commands necessary to follow this route.

PREMIER SQUAD DRILL COMPETITION – THE BOWIE CUP

This is the Premier Squad Drill Competition of the Battalion, open to all Companies.

- 1 A Squad of 12 drilling in threes is required. Staff Sergeants are not permitted to participate in the squad.
- 2 Companies with fewer than 15 members on their roll at 31st October may enter a squad of a minimum of 10. Joint entries are encouraged. Companies wishing to perform under this rule should state this on the entry form.
- 3 Companies may enter more than one Squad, but no member may compete in more than one Squad.
- 4 Companies may, if they so desire, have an NCO drill the Squad.
- 5 The Bowie Cup will be presented to the winning Squad.
- 6 A 5% PENALTY OF THE TOTAL MARKS MAY BE INCURRED BY ANY COMPANY NOT REPORTING TO THE OFFICER IN CHARGE OF THE CENTRE BY THE DUE TIME ADVISED.

CHAMPIONSHIP DRILL COMPETITION – THE FRAME TROPHY

This is an 'unseen paper' competition, open to all Companies.

- 1 A Squad of 12 drilling in threes is required. Staff Sergeants are not permitted to participate in the squad.
- 2 Companies may enter more than one Squad, but no member may compete in more than one Squad.
- 3 Companies may, if they so desire, have an NCO drill the Squad.
- 4 This competition is based on Squad Drill, the Officer / NCO taking the squad only having sight of the paper a short time before they are due on the floor. The moves are relatively easy, but squad members will not have an opportunity to rehearse the moves and will therefore have to know their Drill.
- 5 The Frame Trophy will be presented to the winning Squad.
- 6 A 5% PENALTY OF THE TOTAL MARKS MAY BE INCURRED BY ANY COMPANY NOT REPORTING TO THE OFFICER IN CHARGE OF THE CENTRE BY THE DUE TIME ADVISED.

NOTE: General Comments:

It helps the squad considerably if the Instructor is confident and gives all commands correctly as per the Drill Book. Make sure you are working to the most up to date edition of the 1987 Drill Book

During the Performance

The Adjudicator should at some point check on pace for length and timing.

QUICK TIME	120 paces per minute
SLOW TIME	60 paces per minute

Premier Squad Drill Competition – The Bowie Cup
6 December 2024



	DRILL MOVEMENTS	WORDS OF COMMAND
1	Falling in and Sizing	Squad, Marker take – POST. Tallest on the right, shortest on the left, in single rank – SIZE. Squad – NUMBER. Odd numbers, two paces step forward – MARCH. Number one stand fast, ranks right and left – TURN. Form Squad, Quick – MARCH. Dressing, right – DRESS
2	Stepping to the side, advancing and retiring in line, forming	Four paces left close – MARCH Squad will advance, by the right, Slow – MARCH Squad will retire, About – TURN By the left By the right, Change direction right, At the halt, Right – FORM
3	Wheeling and turning in quick time + Saluting to the left	Move to the right, Right - TURN. By the right, Quick - MARCH. Change direction right, Right – WHEEL Change direction right, Right – WHEEL Move to the right, Right – TURN By the left Squad – HALT Turn about, About – TURN Salute to the left - SALUTE
4	Slow marching on the incline, turning, marking time and changing pace.	Incline to the left, Left – INCLINE Slow – MARCH Incline to the right, Right – INCLINE Squad will retire, About – TURN By the left Mark – TIME (<i>keep marking time for a minimum of 12 paces</i>) For – Ward Break into quick time, Quick - MARCH Squad will retire, About – TURN By the left Squad – HALT
5	Forming in quick time from halt to move and forming squad from move to halt.	Turn about, About – TURN By the left Change direction left, Left – FORM Quick – MARCH For – WARD By the left Move to the left, Left – TURN By the left Change direction left, Left - WHEEL At the halt, on the left, Form - SQUAD
6	Sequence of turns and wheels in quick time.	Move to the left, Left – TURN By the left, Quick – MARCH Change direction left, Left - WHEEL Move to the left, Left – TURN By the right Move to the right, Right – TURN By the right Change direction right, Right - WHEEL Squad - HALT
7	Forming from the move to the move in slow time.	Squad will advance, by the right, Slow - MARCH Change direction right, Right - WHEEL On the right, Form - SQUAD For - Ward By the left Squad - HALT
8	Wheeling in quick time to return to start position.	Move to the left, Left – TURN Change direction left, Left wheel, By the Left, Quick – MARCH Change direction left, Left – WHEEL Squad – HALT Turn to the left, Left - TURN Stand at - EASE

Before entering the hall at the start of the Competition the Drill Officer should report to the Senior Adjudicator who will instruct them where the marker is to be placed. Thereafter the Squad will march in, in single file. On completion of the movements, the Drill Officer should again report to the Adjudicator who will give permission for the Squad to leave the floor.

A squad of 6 will be formed in line, in two ranks, awaiting the entry of the NCO, the second rank acting as the rear rank. The squad should be stood at ease after each group of movements (and brought to attention at the start of the next group).

A	<ol style="list-style-type: none"> 1 Move to the right, right Turn. By the left, quick March 2 Squad will retire, About Turn – By the right 3 Change direction right, Right Wheel. 4 Squad Halt 5 Turn to the right, Right Turn
B	<ol style="list-style-type: none"> 1 Incline to the left, Left Incline 2 Salute to the front, Salute 3 Incline to the left, Left Incline 4 Turn about, About Turn 5 Turn to the left, Left Turn.
C	<ol style="list-style-type: none"> 1 By the right, Slow March 2 Incline to the right, Right Incline 3 Incline to the left, Left Incline 4 Move to the left, Left Turn - By the right 5 Squad Halt 6 Turn to the left, Left Turn
D	<ol style="list-style-type: none"> 1 By the left, Quick March 2 Change direction left, at the halt, Left Form 3 By the right, Quick March 4 Squad - Halt 5 Turn about, About – Turn

GUIDANCE NOTES FOR NCOs TAKING PART IN THE COMPETITION

- 1 Stand to attention when giving commands
- 2 In a normal hall there is no need to shout commands loudly, but give your commands as clearly as possible.
- 3 Try to watch the Squad all the time so that commands can be given in plenty of time and on the correct foot.
- 4 So that you can watch the Squad, it is best if you give the commands without looking at the paper.
- 5 A command list such as the one for this paper can look frightening but if each movement is considered separately, the paper can be broken down into manageable elements. It can help if you try to visualize the route which the Squad is required to take during a movement. You can then concentrate on giving the commands necessary to follow this route.
- 6 Although every NCO will obviously be trying to win the Competition, it is intended to be enjoyable as well. Keep calm, enjoy yourself and good luck!

Seniors coming in first, second and third in this competition will be escorts to the Battalion Colours at the Annual Parade of King's Badge Recipients. They may also be invited to represent the Battalion at other prestigious Ceremonial Events.

Company Drill Competition – The Garroway Cup

7 March 2025



	MOVEMENT	OFFICERS WORD OF COMMAND	SECTION COMMANDERS' WORDS OF COMMAND
1	Falling in	COMPANY. Marker take POST. Tallest on the right, shortest on the left, in single rank SIZE. Into two Sections NUMBER. Numbers one, four paces step forward, numbers two, four paces step back MARCH. Dressing, without intervals, right DRESS. Company NUMBER. Odd numbers two paces step forward MARCH. Numbers one stand fast, ranks right and left TURN. Form Company, quick MARCH. Dressing, right DRESS. Section Commanders fall IN.	
2	Company in Column of sections forming line facing a flank	By the Left. At the halt into line facing left Sections Left FORM. Slow MARCH. By the Right	
3	Company in line moving to a flank	Move to the Right, right Turn, by the Left, Quick March.	
4	Retiring	Company will retire, about Turn, By the Left	
5	Company in Column of threes moving to a flank in line.	Move to the left, Left Turn	
6	Company in line moving to a flank.	Move to the left, Left Turn	
7	Company moving in column of threes forming line of sec facing the same direction	At the Halt on the Left form line of sections By the Left	No 2 Section, left wheel – right wheel. Section Halt No 1 Section Halt
8	Moving to a Flank	Move to the left, Left Turn	
9	Company in Column of Sections Form line facing the same direction	At the halt on the left form line (Slow March)	No1 Section, Left Turn. Slow March, Right Turn Halt, Dressing – Right Dress
10	Company in line moving to a Flank	Move to the left, Left Turn. By the Left, Slow March	
11	Wheeling	Change direction Left, left wheel	
12	Halting	Company Halt	
13	Company in Column of threes moving to a flank in line.	Move to the left, Left Turn. By the Right	
14	Company in line advancing in column of sections	Advance in columns of sections from the right Slow March	No 2 Section, Right Turn No 1 Section, by the right No 2 Section, Left turn, by the right.
15	Moving to a Flank	Move to the left, Left Turn	
16	Halting	Company Halt	
17	Turning	Turn about, about Turn.	
18	Moving to a Flank	Move to the right, right Turn, by the left, Quick March	
19	Company in Column of Sections Forming line facing a flank	At the Halt in into line facing left Sections Left form	
20	Retiring	Company will retire, About Turn, by the right, Quick March	

Continues overleaf



21	Company in line moving to a Flank	Move to the right, Right Turn
22	Company in Column of threes moving to a flank in line.	Move to the right, Right Turn. By the right
23	Company in line forming column of sections facing a flank	Into column of sections facing right, sections Right Form. Forward. By the Left.
24	Halting	Company Halt.
25	Turning about	Turn about, About Turn
26	Standing at ease	Stand at Ease

Notes.

The Minimum requirement for this Competition is two Sections with a compliment of 6 per Section formed into two ranks, plus a Section Commander for each Section. Larger numbers are, however permitted, up to a limit of 26, and Companies may parade in three ranks if they wish. For Companies parading in two ranks, the second rank should act as a rear rank, but detailed movements may require to be modified. In this instance, Companies should endeavour to interpret the spirit of the Drill Book in making the movements as simple and as smart as possible.

Before entering the hall at the start of the Competition the Drill Officer should report to the Senior Adjudicator who will instruct him where the marker is to be placed. Thereafter the squad will march in, in single file. On completion of movements, the Drill Officer should again report to the Adjudicator who will give permission for the squad to leave the floor.

Small Company Drill (Novice) Competition

7 March 2025



The Agnew Trophy

A squad of up to 5 (minimum 3) will be formed in line, drilling in single rank will perform the drill movements described below to the Commands stated. Page references are to the 1987 Drill Book. The squad should be stood at ease after each group of movements (and brought to attention at the start of the next group).

	MOVEMENT	WORDS OF COMMAND	Page
1	Turning at the halt	Squad, Stand at - EASE. Atten - TION. Turn to the right, Right - TURN Turn about, About - TURN. Turn to the right, Right - TURN.	30 31 32 33 32
2	Advancing and retiring in line	Squad will advance, by the right, Quick - MARCH Squad will retire, About – TURN, by the left. Squad, Mark - TIME. Squad - HALT. Turn about, About – TURN	37 40 41 41 33
3	Saluting to the right	Incline to the left, Left - INCLINE. Salute to the right by numbers; By numbers, ONE - TWO. Incline to the left, Left - INCLINE.	34 36 34
4	Marching in column and turning on the march	By the front, quick - MARCH. Change direction right, right - WHEEL. Change direction right, right - WHEEL. Turn to the right, right – TURN, by the right. Mark - TIME. Squad - HALT. Turn about, About - TURN.	53 51 41 41 33
5	Changing direction when in line	Change direction right, at the halt, right - FORM. Quick - MARCH Move to the right, Right - TURN. By the front, Quick - MARCH. Change direction right, Right – WHEEL Squad, Mark - TIME. Squad - HALT.	55 53 41
6	Turning into line	Turn to the right, right-TURN Stand at- EASE	32

If you are having difficulties with analysing the movements, please contact a member of the drill panel for advice and support.

Contest (Limited) Squad Drill Competition

7 March 2025

The Fraser Shield



	DRILL MOVEMENTS	WORDS OF COMMAND	Page
1	Falling in and Sizing	Squad, Marker take – POST. Tallest on the right, shortest on the left, in single rank – SIZE. Squad – NUMBER. Odd numbers, two paces step forward – MARCH. Number one stand fast, ranks right and left – TURN. Form Squad, Quick – MARCH. Dressing, right DRESS	47/49
2	Advancing, retiring and forming	Squad will advance, by the right, Quick – MARCH Squad will retire, About – TURN By the left Squad will retire, About – TURN By the right Change direction left, at the halt, Left FORM	50 52 52 57
3	Moving to a flank – Wheeling, turning and halting	Move to the left, Left - TURN By the left, Quick - MARCH Change direction left, Left – WHEEL Change direction left, Left – WHEEL Move to the left, Left TURN By the right Squad – HALT Turn about, About - TURN	51 37 53 53 39 37 33
4	Turning at the halt	Turn about, About – TURN Turn to the right, Right – TURN Turn to the left, Left – TURN Turn about, About - TURN Stand at EASE Atten – TION	33 32 34 33 31 30
5	Forming squad, turning, wheeling and halting.	Turn to the left, Left - TURN On the left, Form – SQUAD Quick – MARCH For – WARD By the left Move to the right, Right TURN By the right Change direction right, Right – WHEEL Squad – HALT	34 59 60 60 39 53 41
6	Marking time	Squad will advance, By the right, Quick – MARCH Change direction right, Right – WHEEL Mark – TIME (<i>keep marking time for a minimum of 12 paces</i>) Squad – HALT Turn to the right, Right - TURN Stand at - EASE	50 53 41 41 32 31

Before entering the hall at the start of the Competition the Drill Officer should report to the Senior Adjudicator who will instruct them where the marker is to be placed. Thereafter the Squad will march in, in single file. On completion of the movements, the Drill Officer should again report to the Adjudicator who will give permission for the Squad to leave the floor.